University of Texas at El Paso DigitalCommons@UTEP

Departmental Technical Reports (CS)

Department of Computer Science

9-1-2009

Continuous If-Then Statements Are Computable

Martine Ceberio University of Texas at El Paso, mceberio@utep.edu

Vladik Kreinovich University of Texas at El Paso, vladik@utep.edu

Follow this and additional works at: http://digitalcommons.utep.edu/cs techrep



Part of the Computer Engineering Commons

Comments:

Technical Report: UTEP-CS-09-28

Published in: Martine Ceberio (ed.), Abstracts of the Second Workshop on Constraint Programming and

Decision Making CoProD'09, El Paso, Texas, November 9-10, 2009, pp. 11-14.

Recommended Citation

Ceberio, Martine and Kreinovich, Vladik, "Continuous If-Then Statements Are Computable" (2009). Departmental Technical Reports (CS). Paper 54.

http://digitalcommons.utep.edu/cs_techrep/54

This Article is brought to you for free and open access by the Department of Computer Science at DigitalCommons@UTEP. It has been accepted for inclusion in Departmental Technical Reports (CS) by an authorized administrator of Digital Commons@UTEP. For more information, please contact lweber@utep.edu.

Continuous If-Then Statements Are Computable

Martine Ceberio and Vladik Kreinovich

Department of Computer Science University of Texas at El Paso 500 W. University El Paso, TX 79968, USA, mceberio@utep.edu, vladik@utep.edu

Abstract. In many practical situations, we must compute the value of an if-then expression f(x) defined as "if $c(x) \ge 0$ then $f_+(x)$ else $f_-(x)$ ", where $f_+(x)$, $f_-(x)$, and c(x) are computable functions. The value f(x) cannot be computed directly, since in general, it is not possible to check whether a given real number c(x) is non-negative or non-positive. Similarly, it is not possible to compute the value f(x) if the if-then function is discontinuous, i.e., when $f_+(x_0) \ne f_-(x_0)$ for some x_0 for which $c(x_0) = 0$.

In this paper, we show that if the if-then expression is continuous, then we can effectively compute f(x).

Practical need for if-then statements. In many practical situations, we have different models for describing a phenomenon:

- a model $f_+(x)$ corresponding to the case when a certain constraint $c(x) \ge 0$ is satisfied, and
- a model $f_{-}(x)$ corresponding to the case when this constraint is not satisfied, i.e., when c(x) < 0 (usually, the second model is also applicable when $c(x) \leq 0$).

For example, in Newton's gravitation theory, when we are interested in the gravitation force generated by a celestial body – i.e., approximately, a sphere of a certain radius R – we end up with two different formulas:

- a formula $f_{+}(x)$ that describes the force outside the sphere, i.e., where

$$c(x) \stackrel{\text{def}}{=} \|\boldsymbol{r}\| - R \ge 0,$$

and

– a different formula $f_{-}(x)$ that describes the force inside the sphere, i.e., where

$$c(x) = \|\boldsymbol{r}\| - R \le 0.$$

Towards a precise formulation of the computational problem. In such situations, we have the following problem:

- we know how to compute the functions $f_{+}(x)$, $f_{-}(x)$, and c(x);
- we want to be able to compute the corresponding "if-then" function

$$f(x) \stackrel{\text{def}}{=} \text{ if } c(x) \ge 0 \text{ then } f_+(x) \text{ else } f_-(x).$$

In general, we say that a function f(x) is *computable* if there is an algorithm that, given an input x and a rational number $\varepsilon > 0$, produces a rational number r for which $|f(x) - r| \le \varepsilon$.

In the above formulation, we assume that the function c(x) is computable for all possible values x from a given set X, and that:

- the function $f_+(x)$ is computable for all values $x \in X$ for which $c(x) \ge 0$; and
- the function $f_{-}(x)$ is computable for all values $x \in X$ for which $c(x) \leq 0$.

Why this problem is non-trivial. The value f(x) cannot be computed directly, since in general, it is not possible to check whether a given real number c(x) is non-negative or non-positive; see, e.g., [2, 3].

Discontinuous if-then statements are not computable. It is known that every computable function is everywhere continuous; see, e.g., [3].

Thus, when the if-then function f(x) is not continuous, i.e., when $f_+(x_0) \neq f_-(x_0)$ for some x_0 for which $c(x_0) = 0$, then the function f(x) is not computable.

Our main result. In this paper, we show that in all other cases, i.e., when the if-then function f(x) is continuous, it is computable.

Algorithm: main idea. The main idea behind our algorithm is that in reality, we have one of the three possible cases:

- case of c(x) > 0, when $f(x) = f_+(x)$;
- case of c(x) < 0, when $f(x) = f_{-}(x)$; and
- case of c(x) = 0, when $f(x) = f_{+}(x) = f_{-}(x)$.

Let us analyze these three cases one by one.

In the first case, let us compute c(x) with higher and higher accuracy $\varepsilon = 2^{-k}$, $k = 1, 2, \ldots$ As soon as we reach the accuracy $2^{-k} < \frac{c(x)}{2}$, for which $c(x) > 2 \cdot 2^{-k}$, we get an approximation r_k for which $|c(x) - r_k| \le 2^{-k}$, i.e., for which

$$r_k > c(x) - 2^{-k} \ge 2 \cdot 2^{-k} - 2^{-k} = 2^{-k}$$

and thus, $r_k > 2^{-k}$. Since we know that $c(x) \ge r_k - 2^{-k}$, we thus conclude that c(x) > 0.

Similarly, in the second case, if we compute c(x) with higher and higher accuracy 2^{-k} , we will reach an accuracy $2^{-k} < \frac{|c(x)|}{2}$, for which the corresponding approximate value r_k satisfy the inequality $r_k < -2^{-k}$ and thus, we can conclude that c(x) < 0.

In the third case, since $f_+(x) = f_-(x)$, if we compute $f_+(x)$ and $f_-(x)$ with accuracy $\varepsilon > 0$, then the resulting approximate values r_+ and r_- satisfy the inequalities $|f(x) - r_+| = |f_+(x) - r_+| \le \varepsilon$ and $|f(x) - r_-| = |f_-(x) - r_-| \le \varepsilon$ and therefore,

$$|r_+ - r_-| \le |r_+ - f(x)| + |f(x) - r_-| \le \varepsilon + \varepsilon = 2\varepsilon.$$

Vice versa, if the inequality $|r_+ - r_-| \leq 2\varepsilon$ is satisfied (even if we know nothing about c(x)), then in reality, the value f(x) coincides wither with $f_+(x)$ or with $f_-(x)$.

In the first subcase, when $f(x) = f_{+}(x)$, we have

$$|f(x) - r_{+}| = |f_{+}(x) - r_{+}| < \varepsilon$$

and

$$|f(x) - r_-| = |f_+(x) - r_-| \le |f_+(x) - r_+| + |r_+ - r_-| \le \varepsilon + 2\varepsilon = 3\varepsilon.$$

Thus, due to convexity of the absolute value, we have

$$|f(x) - \overline{r}| \le \frac{1}{2} \cdot (|f(x) - r_+| + |f(x) - r_-|) \le \frac{\varepsilon + 3\varepsilon}{2} = 2\varepsilon.$$

In the second subcase, when $f(x) = f_{-}(x)$, we have

$$|f(x) - r_{-}| = |f_{-}(x) - r_{-}| < \varepsilon$$

and

$$|f(x) - r_+| = |f_-(x) - r_+| \le |f_-(x) - r_-| + |r_- - r_+| \le \varepsilon + 2\varepsilon = 3\varepsilon.$$

Thus, due to convexity of the absolute value, we have

$$|f(x) - \overline{r}| \le \frac{1}{2} \cdot (|f(x) - r_-| + |f(x) - r_+|) \le \frac{\varepsilon + 3\varepsilon}{2} = 2\varepsilon.$$

In both case, we have $|f(x) - \overline{r}| \le 2\varepsilon$. So, if we want to compute f(x) with a given accuracy $\alpha > 0$, it is sufficient to find $\frac{\alpha}{2}$ -approximations r_- and r_+ to $f_-(x)$ and $f_+(x)$ for which $|r_+ - r_-| \le \alpha$

Thus, we arrive at the following algorithm for computing the if-then function f(x).

Resulting algorithm. To compute f(x) with a given accuracy α , we simultaneously run the following three processes:

- computing c(x) with higher and higher accuracy $\varepsilon = 2^{-k}, k = 1, 2, ...;$
- computing $f_{-}(x)$ with accuracy $\frac{\alpha}{2}$; and computing $f_{+}(x)$ with accuracy $\frac{\alpha}{2}$.

Let us denote:

- the result of computing c(x) with accuracy 2^{-k} by r,
- the result of the second process by r_{-} , and
- the result of the third process by r_+ .

As we have mentioned in our analysis, eventually, one of the following three events will happen:

- either we find out that $r_k > 2^{-k}$; in this case we know that (c(x) > 0) and hence) the third process will finish, so we finish it and return r_{+} as the desired α -approximation to f(x); – or we find out that $r_k < -2^{-k}$; in this case we know that (c(x) < 0) and
- hence) the second process will finish, so we finish it and return r_{-} as the desired α -approximation to f(x);
- or we find out that $|r_+ r_i| \le \alpha$; in this case, we return $\overline{r} = \frac{r_- + r_+}{2}$ as the desired α -approximation to f(x).

Historical comment. Our proof is a simplified version of the proofs described, in a more general setting, in [3]; see also [1].

Acknowledgments. This work was supported in part by the National Science Foundation grants HRD-0734825 and DUE-0926721, and by Grant 1 T36 GM078000-01 from the National Institutes of Health.

References

- 1. Brattka, V., Gherardi, G.: Weihrauch degrees, omniscience principle, and weak computability, In: Bauer, A., Dillhage, R., Hertling, P., Ko K.-I, and Rettinger, R. (eds.), Proceedings of the Sixth International Conference on Computability and Complexity in Analysis CCA'2009, Ljubljana, Slovenia, August 18–22, 2009, pp. 81–92.
- 2. Kreinovich, V., Lakeyev, A., Rohn, J., Kahl, P.: Computational Complexity and Feasibility of Data Processing and Interval Computations, Kluwer, Dordrecht, 1998.
- 3. Weihrauch, K.: Computable Analysis: An Introduction, Springer-Verlag, New York, 2000.